

Modular range





General construction

- Snap-on feature reduces installation time
- Bezels: Black plastic, chrome metal. Grey plastic available as an option
- Contact block holder features rear mounting with quick-release locking mechanism for high security
- Buttons available in several colors
- Engraved text caps available
- Custom-specific markings on request
- UL File# E57057
- CSA File# LR19700

Operators

- Pushbuttons, illuminated and nonilluminated
- Double pushbuttons, illuminated and non-illuminated
- Mushroom pushbuttons, illuminated and non-illuminated, Ø 40 mm and Ø 60 mm
- Emergency stop pushbuttons, illuminated and non-illuminated, twist or pull release
- Selector switches, illuminated and nonilluminated, 2 or 3 position, short or long handle
- Key operated selector switches, 2 or 3 position
- Toggle switches, 2 or 3 position

Pilot lights

- · Full voltage, resistor and transformer
- LED & filament bulbs available for illuminated pushbuttons and pilot lights

Contact blocks

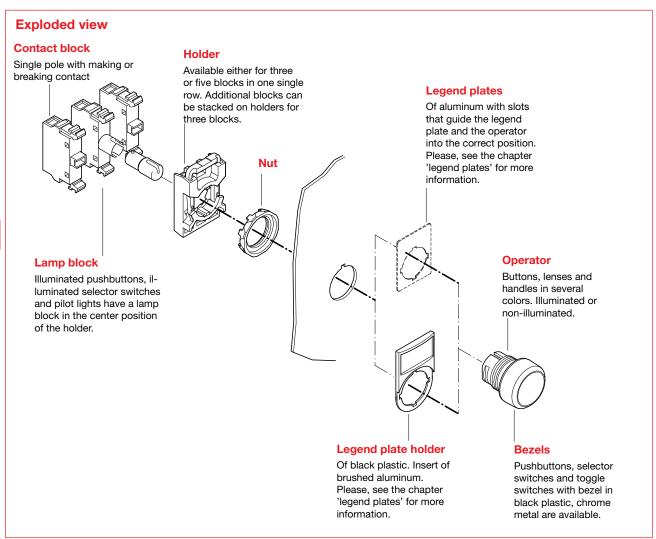
- Quick-mount, quick-release contact block holder for fast and easy assembly
- NO & NC contact blocks are color coded for easy identification: Green = NO, Red = NC
- Silver tipped contacts
- Wiping action for high reliability
- Low energy gold plated contact blocks
- Base mounted contact blocks which snap onto a 35 mm DIN rail or into a plastic enclosure
- Contact block holder for three or five blocks in a single row

Additional products

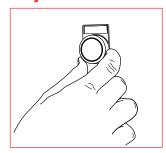
- Buzzer, continuous and pulsating
- 5 kΩ and 10 kΩ potentiometers
- Definite purpose pushbuttons
- Reset pushbuttons
- · Broad range of accessories



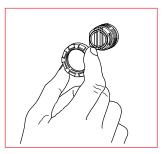
General informationMounting



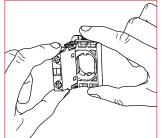
Easy to mount



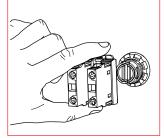
The operator is to be inserted from the front.....



...and secured at the back with a nut.



The contact blocks/lamp block are then snapped on to the holder...



...and the holder snaps on to the operator.

...and to remove





Press down the spring on the holder and pull the holder from the actuator.